

Steve Kondris

Product leader and passionate pinballer

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EDUCATION

BYU

Provo, Utah

Sept 1994 - Dec 2002

B.A. in English

Emphasis in Business Admin.

GPA: 3.52

KEY SKILLS

Leadership & Team Building

Managing cross-functional teams, mentoring designers, and fostering innovation.

UX Strategy

Research, design thinking, and user-centric approaches.

AI Integration

Designing tools that leverage AI for improved user experiences.

Design Tools

Figma, Principle, After Effects.

Research Expertise

Qualitative and quantitative research, usability testing, and data-driven design.

PASSION & HOBBIES

Pinball - Custom Builds & Restoration

Board Games

Pickleball

Mountain biking

Bourbon

PROFESSIONAL EXPERIENCE

Group Product Design Manager

Bluehost | Sept 2020 - Present

- Led and mentored a team of 8 UX designers across two development pods, each supporting multiple scrum teams.
- Spearheaded initiatives to incorporate AI tools into customer experiences:
 - AI Website Generator: Enabling users to create fully functional websites via simple text prompts, significantly enhancing customer onboarding.
 - AI Powered Help Tool: Aiding users in building and growing their websites with personalized help and recommendations.

Senior Product Designer

Vivint | May 2020 - Sept 2020

- Redesigned their solar panel quote and design tool through research using contextual inquiries into the daily routines of solar sales agents and the solar panel install crews.

Senior Product Designer

HireVue | April 2013 - April 2020

- Led UX research and design for multiple core products, including the live and on-demand interview platforms, AI interview evaluation, candidate competency rating and more.

Director of eCommerce

DAZ Productions | Oct 2007 - April 2013

- Oversaw cross-functional teams (UX, web design, marketing) to drive eCommerce growth, achieving increased traffic and conversions through targeted initiatives.

Director of Product

DAZ Productions | May 2005 - Oct 2007

- Directed product management across four 3D software lines, defining roadmaps and improving user satisfaction through iterative feedback loops.

Owner

The Pinball Room | April 2016 - Present

Started a side hustle renting pinball machines to local companies for use in their employee break rooms.